Introduce Yourself (Instructions)

COLLAPSE

Very simple and easy participation grade exercise. Please post your answers from the following questions. Do so by creating your own thread.

Name?

Major/Minor/Grad?

Specialty? (i.e. art/programming/etc.)

What did you play over break?

Favorite Project in the program so far? Why?

Looking for a group? or which Group are you in?

Hello, my name is Joseph Pak and I majors in Game design. My Specialty is in both Level designing and Gameplay design with modest experience in bug fixing, music, and sound design. The game I played mostly over the break was Valorant and Splatoon 3 and some fighting games. I also played some platforming games like Klonoa and Freedom Planet 2. My Favorite Project in the program so far was to design the character for Major Major and Level designing for a Platformer called vampire slayer. It was very fun to develop the core mechanic of the character's abilities as well as develop fun and challenging levels for the vampire game. I am currently looking for a group In the first semester to join with helping to design core gameplay mechanics or level designing in mind.

Introduction